

10 Blink

DRAW 2 cards.



10 Blink

DRAW 2 cards.



10 Blink

DRAW 2 cards.



15 Wink

DRAW 1 card.



15 Wink

DRAW 1 card.



15 Wink

DRAW 1 card.



15 Wink

DRAW 1 card.



15 Wink

DRAW 1 card.



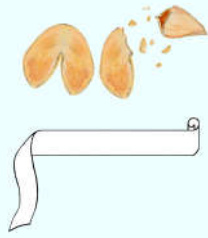
15 Wink


DRAW 1 card.



5 See Into The Future

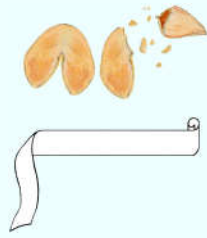
Take another turn.




REVEAL: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the .

5 See Into The Future

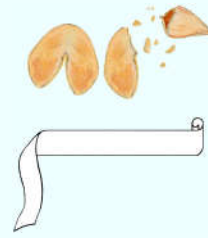
Take another turn.




REVEAL: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the .


5 See Into The Future

Take another turn.




REVEAL: CANCEL a card that would make you miss a turn. This card and the cancelled card are then put into the .

0 Eye Spy

STEAL 2 cards from another player's .




0 Eye Spy

STEAL 2 cards from another player's .




0 Eye Spy

STEAL 2 cards from another player's .




5 Skewed View

DESTROY 2 cards in the .




5 Skewed View

DESTROY 2 cards in the .



5 Skewed View

DESTROY 2 cards in the .



## 10 Blurred Vision

Make another player DISCARD 2 cards.



## 10 Blurred Vision

Make another player DISCARD 2 cards.



## 10 Blurred Vision

Make another player DISCARD 2 cards.



## 20 Blind Spot

Make another player DISCARD 1 card.



## 20 Blind Spot

Make another player DISCARD 1 card.



## 20 Blind Spot

Make another player DISCARD 1 card.



## 20 Blind Spot

Make another player DISCARD 1 card.



## 20 Blind Spot

Make another player DISCARD 1 card.



## 20 Blind Spot


Make another player DISCARD 1 card.



## 10 Spectacles

DRAW 1 card.




REVEAL: CANCEL a card that would make you discard cards. This card and the cancelled card are then put into the .

## 10 Spectacles

DRAW 1 card.




REVEAL: CANCEL a card that would make you discard cards. This card and the cancelled card are then put into the .

## 10 Spectacles

DRAW 1 card.




REVEAL: CANCEL a card that would make you discard cards. This card and the cancelled card are then put into the .

## 10 Spectacles

DRAW 1 card.




REVEAL: CANCEL a card that would make you discard cards. This card and the cancelled card are then put into the .


## 10 Spectacles

DRAW 1 card.



REVEAL: CANCEL a card that would make you discard cards. This card and the cancelled card are then put into the .



## -15 Shadow

During each of your turns, you may play an additional card. (Including the turn *Shadow* is put into your .)





## 10 Persistence of Vision




REVEAL: CANCEL a card that would destroy cards in your . This card and the cancelled card are then put into the .

## 10 Persistence of Vision



REVEAL: CANCEL a card that would destroy cards in your . This card and the cancelled card are then put into the .

## -10 Visionary

During each of your turns, you may draw an additional card. (Including the turn *Visionary* is put into your .)

**$E=mc^2$**



## 20 Shared Perspective

Every player DRAWS 1 card.



## 20 Shared Perspective

Every player DRAWS 1 card.



## 20 Shared Perspective

Every player DRAWS 1 card.



## 20 Shared Perspective

Every player DRAWS 1 card.



## 15 Wild-eyed

Every player DISCARDS 1 card.



## 15 Wild-eyed

Every player DISCARDS 1 card.



## 10 Blindsided

Make another player miss their next turn.



## 10 Blindsided

Make another player miss their next turn.



## 10 Blindsided

Make another player miss their next turn.



# 10 Blindsided

Make another player miss their next turn.



# 0 Mirror Image

Perform the actions on another card in the 🌐 (except for the REVEAL actions).



# 0 Mirror Image

Perform the actions on another card in the 🌐 (except for the REVEAL actions).



# 10 Mirage

DESTROY 1 card in the 🌐.



# 10 Mirage

DESTROY 1 card in the 🌐.



# 10 Mirage

DESTROY 1 card in the 🌐.



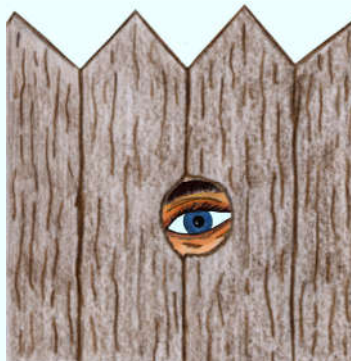
# 10 Mirage

DESTROY 1 card in the 🌐.



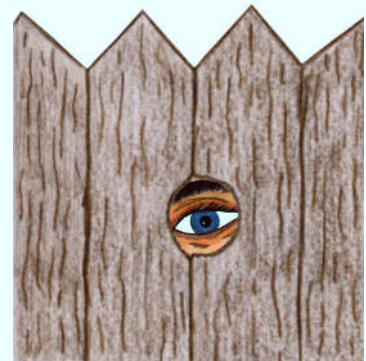
# 10 Insight

STEAL 1 card from another player's 🖐️.



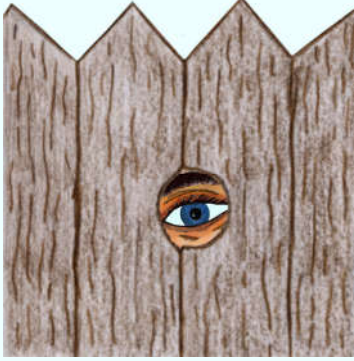
# 10 Insight

STEAL 1 card from another player's 🖐️.



## 10 Insight

STEAL 1 card from another player's 🖐️.



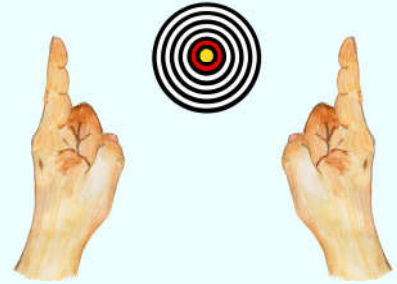
## 10 Insight

STEAL 1 card from another player's 🖐️.



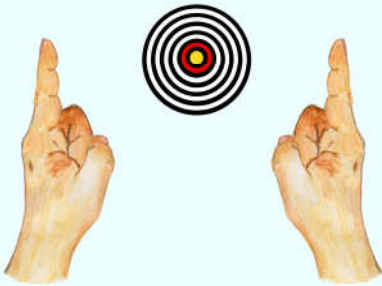
## 10 Peripheral Vision

SWAP 1 card in your 👁️ with 1 card in another player's 👁️.



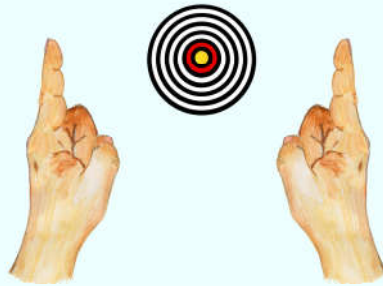
## 10 Peripheral Vision

SWAP 1 card in your 👁️ with 1 card in another player's 👁️.



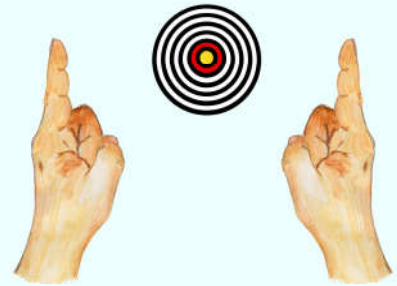
## 10 Peripheral Vision

SWAP 1 card in your 👁️ with 1 card in another player's 👁️.



## 10 Peripheral Vision

SWAP 1 card in your 👁️ with 1 card in another player's 👁️.



## -5 Cross-eyed

Exchange your 🖐️ with another player's 🖐️.



## -5 Cross-eyed

Exchange your 🖐️ with another player's 🖐️.





## 10 All-Seeing Eye

Move 1 card in the 🗑️ to your 🖐️.





# 10 All-Seeing Eye

Move 1 card in the  to your .





# 20 Hindsight

Move another card from your  to your .

(Hindsight cannot be destroyed.)





# 20 Hindsight

Move another card from your  to your .

(Hindsight cannot be destroyed.)





# 20 Hindsight

Move another card from your  to your .

(Hindsight cannot be destroyed.)



# 20 Hindsight

Move another card from your  to your .

(Hindsight cannot be destroyed.)



# 5 Triclops

DRAW 3 cards.



# 0 Blackout

Make another player DISCARD 3 cards.

